

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently Amended) A method of delivering a multi-media message to a recipient, the multi-media message being created by a sender for delivery by an animated entity, the method comprising:

recording an audio message from the sender;

after recording the audio message from the sender, converting the audio message to a text message and presenting [[a]] the text version of the audio message to the sender;

inserting at least one emoticon into the text message;

receiving a choice of one of a plurality of animated entities to deliver the message;

conforming the audio message to movements associated with the animated entity to create a multi-media message; and

delivering the multi-media message to the recipient with the animated entity speaking the recorded audio message from the sender, wherein:

when the animated entity delivers the multi-media message corresponding to the text message, the animated entity exhibits actions associated with a respective one of the at least one emoticon beginning at a point corresponding to a first predetermined amount of time before the respective one of the at least one emoticon and ending at a second point corresponding to a second predetermined amount of time after the respective one of the at least one emoticon, and

the first predetermined amount of time and the second predetermined amount of time are defined based, at least partly, on words surrounding the respective one of the at least one emoticon

the multi-media message is delivered to the recipient upon approval of the text message from the sender.

2. (Canceled)

3. (Original) The method of delivering a multi-media message to a recipient of claim 1, wherein the multi-media message is sent as an e-mail to the recipient.

4. (Original) The method of delivering a multi-media message to a recipient of claim 1, wherein the multi-media message is sent as an instant message to the recipient.

5. (Original) The method of delivering a multi-media message to a recipient of claim 1, wherein the multi-media message is sent over the Internet to the recipient.

6. (Original) The method of delivering a multi-media message to a recipient of claim 1, wherein the multi-media message is sent to the recipient via a wireless network.

7. (Currently Amended) A method of sending a multi-media message from a sender to a recipient using an animated entity, the sender choosing the animated entity from a plurality of animated entities, the method comprising:

- recording a sender audio message;
- associating the sender audio message with the animated entity to create the multi-media message;
- using an automatic speech recognition system to convert the audio message to a text message;
- presenting the text message to the sender in textual form;

permitting the sender to insert at least one emoticon into the text message;
after receiving approval from the sender for the text message, using the text message
to coordinate mouth movements for the animated entity; and

processing the multi-media message for the recipient such that the animated entity
speaks the sender audio message, wherein:

when the animated entity speaks the sender audio message corresponding to the text
message, the animated entity exhibits actions associated with a respective one of the at least
one emoticon beginning at a point corresponding to a first predetermined amount of time
before the respective one of the at least one emoticon and ending at a second point
corresponding to a second predetermined amount of time after the respective one of the at
least one emoticon, and

the first predetermined amount of time and the second predetermined amount of time
are defined based, at least partly, on words surrounding the respective one of the at least one
emoticon.

8. (Canceled)

9. (Original) The method of sending a multi-media message of claim 7, wherein the
multi-media message is sent over the Internet.

10. (Original) The method of sending a multi-media message of claim 7, wherein the
multi-media message is sent in an instant message.

11. (Original) The method of sending a multimedia message of claim 7, wherein the
multi-media message is sent over a wireless network.

12-17. (Canceled)

18. (Currently Amended) A method of providing a synthesized voice with sender voice characteristics, the method comprising:

receiving an audio recording, associated with a message, from a sender;
after receiving the audio recording, using an automatic speech recognizer and presenting a text version of message corresponding to the audio recording to the sender ~~for approval;~~
permitting the sender to insert at least one emoticon into the text message;
parameterizing the audio recording into audio parameters ~~after receiving the approval of the sender;~~ and
using the audio parameters, synthesizing a voice ~~for delivery of the message~~ that is not the sender's voice but includes at least one sender voice characteristic for delivery of the message with an animated entity speaking the message, corresponding to the text message, with the synthesized voice, wherein:
when the animated entity speaks the message, the animated entity exhibits actions associated with a respective one of the at least one emoticon beginning at a point corresponding to a first predetermined amount of time before the respective one of the at least one emoticon and ending at a second point corresponding to a second predetermined amount of time after the respective one of the at least one emoticon, and
the first predetermined amount of time and the second predetermined amount of time are defined based, at least partly, on words surrounding the respective one of the at least one emoticon.

19. (Original) The method of providing a synthesized voice with sender voice characteristics of claim 18, wherein the at least one sender voice characteristic is one of an accent, voice inflection, pitch, rhythm, or dialect.

20-21. (Canceled)

22. (Original) The method of providing a synthesized voice with sender voice characteristics of claim 18, wherein parameterizing the audio recording into audio parameters further comprises using an alignment program for segmenting the audio recording into phonemes and labeling the audio recording with the phonemes, duration, pitch, stress and other parameters.

23-24. (Canceled)

25. (New) The method of claim 1, wherein the first predetermined amount of time and the second predetermined amount of time are further defined based, at least partly, on the respective one of the at least one emoticon.

26. (New) The method of claim 7, wherein the first predetermined amount of time and the second predetermined amount of time are further defined based, at least partly, on the respective one of the at least one emoticon.

27. (New) The method of claim 18, wherein the first predetermined amount of time and the second predetermined amount of time are further defined based, at least partly, on the respective one of the at least one emoticon.